



Entry ID # \_\_\_\_\_

**Computer Animation (CA-3)**

Entries in this classification should be completely computer generated and must be completed by an individual student or a group of students. Software such as Lightwave 3d, Studio Max, Maya, and Cinema 4D but not limited to these can be used. The students work will be judged on a wire frame construction of the animated objects or objects as well as their computer illustration, shaded, and rendering of the object. Since this is an animation, the object should run smoothly through a number of frames to produce a two to five minute illustrated presentation. The instructions for presentation start-up and operation must be typed and/or graphically illustrated. All design work must be viewable and ready for review and evaluation either on computer or display board. All entries must provide necessary equipment for application operation and evaluation. *This category is not an Architectural or Mechanical presentation drawings, but purely for the creative mind, detail drawings with dimensions are not required.* Objectionable or offensive content will be removed. All objects used in the animation must be original work created by the student or students, Items should not come from libraries or templates already created and available within the program. *(All Groups are eligible to participate)*

**Classification: CA-3** Group: \_\_\_\_\_ Entry Title \_\_\_\_\_

Entry Checklist:

- \_\_\_\_\_ Help information is available “Design work, sketches, storyboard, etc.”
- \_\_\_\_\_ Instructions for program startup and operation typed and graphically illustrated.
- \_\_\_\_\_ Entry includes a computer and software for evaluation.
- \_\_\_\_\_ Technical Report

**Major Evaluation Factors Ratings Content:**

Category:	- 4 or more	- 3	- 2	- 1	- 0	Neg. Pts.
Complexity of Problem						
Quality of Presentation						
Accuracy and Neatness						
Visual appeal-Symmetry-Composition-Framing-Perpective-Proportions						
Creativity - Originality - Innovation						
<b>Subtract Negative points from 100</b>						<b>Project Rating =</b>

Judges may subtract more than the -4 at there own discretion.

Entry Checklist Violation (See above) \_\_\_\_\_

No Technical Report (-10 Pts) \_\_\_\_\_

100-85 = I (blue) 84-70 = II (red) 69-0 = III (white)

Overall Project Score \_\_\_\_\_

- 4 pts. = poor job – minimal effort
- 3 pts. = job is incomplete - little effort- several flaws or defects
- 2 pts. = some effort, but more could have been done.
- 1 pt. = a very good effort - with minimal flaws or defects
- 0 pts. = excellent effort - no mistakes or visible flaws

**Student Name:** \_\_\_\_\_

**Course Entry Was Completed In:** \_\_\_\_\_

**Instructor:** \_\_\_\_\_ **Telephone #** \_\_\_\_\_

**School Name:** \_\_\_\_\_

**School Address** \_\_\_\_\_

**City** \_\_\_\_\_ **Zip:** \_\_\_\_\_

**Entry ID #** \_\_\_\_\_