

TECHNOLOGY BOWL

(GROUP; ON-SITE COMPETITIVE)

DESCRIPTION:

This event will provide opportunity for students to show their ability to quickly answer questions about technology correctly. This event allows schools to compete in a technology tournament. (Computer will be provided by the Contest Committee)

GENERAL RULES AND REGULATIONS:

1. Groups of **4** members are required for entry.
2. Only one group of students allowed per school.
3. The questions will be taken from Literati Software <http://www.literati.com/products/techbowl/index.php>
4. One team member will be the primary keystroke entry person for answering questions as they appear on the computer screen and team decides correct response to enter. (If more than one team member will be entering keystroke responses, it must be announced before beginning the session)
5. If the team fails to answer the question correctly the program will respond and record all misses.
6. A timer will automatically begin when the first question is displayed
7. The total number of correct answers and the time will be recorded for each team
10. The Technology Bowl will be divided into two separate competitions: Level I (Grade 6-8) and Level II (Grade 9-12)
11. Team registration must be completed during pre- or on-site registration. (Only pre-registered students can add Tech Bowl as an on-site registration if they decide to do so that day)
12. Teams will compete in a single elimination tournament with the best scores and times determining 1st, 2nd, and 3rd place.
13. What category of questions to be used will be determined by the Expo Chairman, but will be the same for all teams. (Current versions of Tech Bowl have several Technology categories and will be one of the choices)
14. Teams will compete at their convenience during the specified time period and do not have to show at an exact time to have their results recorded.
15. One team member should be specified to notify the judge at or near the 90th question.
16. One member (minimum) should be able to state the recorded time at the end of the session to verify the judge.

CRITERIA FOR JUDGING:

1. Most questions correct
2. Fastest time

ANY RULES AND REGULATION VIOLATION - (-20 POINTS)

TOTAL POSSIBLE - 100 POINTS/TIME VARIES

AWARDS IN LEVELS I AND II.

